

# Osceola Rod & Gun Club



## Summer Trap League Charter

## League Information

- Summer trap league runs for 16 weeks. The dates for summer trap league are discussed and voted upon during the Trap League Meeting held the first Tuesday of April each year.
- Scoring rounds can be shot beginning the last Friday of April or the first Friday of May. For the 2025 season you can begin shooting scored rounds on Friday May 2<sup>nd</sup>.
- For the 2025 season you must have at least two scored rounds shot by Sunday May 18<sup>th</sup>. You are not allowed to shoot back after this date.
  - You MUST have at least three scored rounds shot by the following Tuesday. For the 2025 season you must have your third scored round shot by Tuesday May 20<sup>th</sup>.
- You may always shoot at least three weeks ahead of the current week. Example: on Week 4 you may shoot through Week 7.
- All league shooters must be active members in good standing. A club membership runs from February 1<sup>st</sup> through January 31<sup>st</sup> of the following year. Memberships are purchased at the clubhouse during normal business hours.

## Teams

Team will consist of five to eight shooters. The top five scores are selected each week, so you have the best potential for a win by having all eight shooters score each week.

## Signup

- For the 2025 season you must have rosters completed and turned in by Tuesday May 13<sup>th</sup>, they should be turned in at the clubhouse with full payment.
- All team members must be club members in good standing.
- Sponsorship fee is \$50.
- Secretary fee is \$7/per shooter.
- A team of eight shooters would total \$106.
- Note any Ladies (LA), Juniors (JR, 18 or under), and Seniors (SR, 65 or older) on your roster.

## General Information

A shooter may have two failures to fire per round of trap. Any additional failures will be counted as a loss.

If lightning is observed, all trap rounds are stopped. The delay will last for 30 minutes after the last observation of lightning. Example: if lightning is last observed at 8:00pm, trap will be delayed until 8:30pm. If lightning continues and the evening is cancelled, you will have until the following Tuesday to make up your score round. A new score sheet is started for all make-up score rounds.

When a clay is missed the Trap Assistant will verbally declare that shot a “LOSS” and record it as such on the scorecard. If a “LOSS” is declared in error, there must be a visual chip from the clay observed from at least one witness other than the shooter.

The Trap Assistant will verbally declare your score for the station as you rotate to your next station.

## Recognition

- Plaques are awarded to the first and second place teams in each division.
- Individual plaques are awarded to the top ten shooters as noted on the High Gun List.
- Individual plaques are awarded to the top ten shooters as noted on the Senior High Gun List.
- Individual plaques are awarded to the top ten shooters as noted on the Ladies High Gun List.
- Individual medallions are awarded to all shooters on the Junior High Gun List.
- Individual plaques are only awarded to shooters that complete ALL 16 weeks of summer trap league. If you miss a scoring week, you are allowed to go back and shoot that score round to make you eligible for awards, but it will NOT count for score on a completed week.
- You are only eligible for a single “individual” plaque. Example: if you are a Senior and are within the Top 10 High Gun List and also the Top 10 Senior High Gun List you must choose which recognition you will accept. The Trap Chairperson will reach out to you as awards are finalized.

## League Management

- The league is managed by our Trap Chairperson, currently Bryan Score. All questions, inquiries, and concerns regarding the league should be directed to the Trap Chairperson.
- A Grievance Committee of five members is created during the Trap League Meeting. This committee discusses and evaluates issues brought to their attention during league play. When an issue is presented to the Trap Chairperson which requires additional consideration the Grievance Committee will be contacted and the issue discussed until a resolution is reached. The Trap Chairperson will then bring that resolution to the interested party. For the 2025 season the Grievance Committee will be Scott Hurd, Wally Shoop, Phil Points, Jeremy Seabloom, and Nathan Gustafson.
- The League Secretary is responsible for collecting and recording all score rounds. The scores and results of each week are posted at the clubhouse.

## Trap Etiquette

- It is expected that all shooters follow the posted safety rules of the gun club which includes hearing and eye protection.
- If using an autoloader you must have a shell capture installed so your shell ejection does not impede the shooter in the next station.
- Be prepared to shoot when your squad is called to the range so that your round can begin timely, and the other shooters are not waiting for you to join them on the trap line. When you signup for your round note the “Squad” number on the sheet. Squads are called in numerical order. This will help you be prepared when your squad is called to the line.
- Do not have conversations or make noticeable physical gestures while on the trap line.
- Do not shoulder your gun until it is your turn to shoot.
- Be prepared when it is your turn to shoot so you can keep the rhythm of the round moving.
- The “Lead Shooter” is the person that signed up on Station #1, if nobody signed up on Station #1, then the Lead Shooter is the person that signed up on Station #2, etc. The Lead Shooter is the first person to call for a clay at each station.
- When moving from station to station your gun should be unloaded with the action open.
- When moving from station #5 to station #1 you will rotate clockwise and then walk with your gun unloaded with the action open. The Lead Shooter will wait until you are set before calling for a clay, you should give the Lead Shooter a visual acknowledgement that you are set, either a thumbs-up or a head nod.

## Scoring and Schedule

After the first three weeks of scores are recorded, all teams are ranked by their Team Total for the three weeks and that is used to determine which Division each team is placed. A schedule is then created where you shoot against another team in your division each week.

Trap season is 16 weeks long. This is divided into two halves of eight weeks each. At the conclusion of each half the first and second place team is recorded for each division. If the same team takes first place in both halves, then they are the declared the first-place team for the league for that division. If one team takes first place in the first half and a different team takes first place in the second half, those teams will compete in a "shoot-off" round to determine first and second place. If the same team takes first place in both halves as noted previously, the second-place team is determined by the same process.

When signing up for a score round you should use the stickers that are prepared for all shooters. Please note that these stickers have the weeks and dates printed on them, use the sticker for the correct week you are shooting. If you happen to make a mistake and use a sticker from a future week, the Trap Secretary scores the rounds in the order they are shot. Example: if it is currently Week 3 and you accidentally pull the sticker for Week 8, that score will be entered into Week 3.

If you do not have a sticker (stickers are printed after Week 3 completes), you must write your name in **RED INK** on the trap scoring sheet. **RED INK** is what determines whether a trap round is a scoring round or not.

## Important Dates for the 2025 Season

### Summer Trap League Weekly Schedule

Week	Start Date	End Date
1	Friday May 2 <sup>nd</sup>	Tuesday May 6 <sup>th</sup>
2	Wednesday May 7 <sup>th</sup>	Tuesday May 13 <sup>th</sup>
3	Wednesday May 14 <sup>th</sup>	Tuesday May 20 <sup>th</sup>
4	Wednesday May 21 <sup>st</sup>	Tuesday May 27 <sup>th</sup>
5	Wednesday May 28 <sup>th</sup>	Tuesday June 3 <sup>rd</sup>
6	Wednesday June 4 <sup>th</sup>	Tuesday June 10 <sup>th</sup>
7	Wednesday June 11 <sup>th</sup>	Tuesday June 17 <sup>th</sup>
8	Wednesday June 18 <sup>th</sup>	Tuesday June 27 <sup>th</sup>
9	Wednesday June 28 <sup>th</sup>	Tuesday July 1 <sup>st</sup>
10	Wednesday July 2 <sup>nd</sup>	Tuesday July 8 <sup>th</sup>
11	Wednesday July 9 <sup>th</sup>	Tuesday July 15 <sup>th</sup>
12	Wednesday July 16 <sup>th</sup>	Tuesday July 22 <sup>nd</sup>
13	Wednesday July 23 <sup>rd</sup>	Tuesday July 29 <sup>th</sup>
14	Wednesday July 30 <sup>th</sup>	Tuesday August 5 <sup>th</sup>
15	Wednesday August 6 <sup>th</sup>	Tuesday August 12 <sup>th</sup>
16	Wednesday August 13 <sup>th</sup>	Tuesday August 19 <sup>th</sup>
Shoot Off Round		Wednesday August 20 <sup>th</sup> to Tuesday August 26 <sup>th</sup>

Keven Cassellius Memorial Club Shoot		August 3 <sup>rd</sup>	Sunday
Trap Banquet		September 9 <sup>th</sup>	Tuesday
Indianhead Shoot #1	June 15 <sup>th</sup>	Balsam Lake	
Indianhead Shoot #2	June 29 <sup>th</sup>	Brill	
Indianhead Shoot #3	July 13 <sup>th</sup>	Hudson	
Indianhead Shoot #4	July 27 <sup>th</sup>	Fox Creek	
Indianhead Shoot #5	August 10 <sup>th</sup>	Amery	

## Summer Trap League Scoring

OSCEOLA ROD & GUN CLUB BIRD HANDICAP 2024									
Week 15									
DIVISION AA									
Peer's Bar									
AA2	SHOOTER	AVG	HAVG	SC	HDCP	TWH	Pts		
	Scott Oestreich	23.73	24.00	25	-	25.00	2		
	Phillip Hoyt	23.53	23.00	24	0.50	24.00	2		
	Brad Radinzel	21.60	21.25	24	2.25	24.00	2		
	Isabella Gatten	22.20	21.50	23	2.00	23.50	1		
	Jeremy Seabloom	20.80	19.75	23	3.75	23.50	2		
	Shane Hansen	23.93	24.00	23	-	23.00			
	Dennis Hoyt	23.93	24.50	23	-	23.00			
	Travis Oestreich	23.53	24.00	23	-	23.00			
	Team Total					120.00	4		
	Total Points						13		
vs									
Geyer Marine									
AA5	SHOOTER	AVG	HAVG	SC	HDCP	TWH	Pts		
	Wes Geyer	21.50	21.75	22	1.75	23.50	0		
	Patti Price	20.87	18.75	23	4.75	23.50	0		
	Gabe Saloka	23.00	22.75	23	0.75	23.50	0		
	Terry Steffen	21.27	22.00	23	1.50	23.50	1		
	Justin Dodge	22.13	23.25	23	0.25	23.25	0		
	Keegan Saloka	23.67	24.00	23	-	23.00			
	Aaron Krueger	22.67	23.75	22	-	22.00			
	Tom Boesel	21.93	22.50	19	1.00	20.00			
	Team Total					117.25	0		
	Total Points						1		
vs									
Loss'd Birds									
AA3	SHOOTER	AVG	HAVG	SC	HDCP	TWH	Pts		
	Adam Schumaker	24.33	24.00	25	-	25.00	2		
	Andy Lundsted	22.80	21.75	24	1.75	24.00	2		
	Bryce Schwarztraul	23.93	24.25	24	-	24.00	2		
	Terry Elliott	22.60	22.75	23	0.75	23.50	2		
	Bryan Score	24.20	24.50	23	-	23.00	1		
	Tim Kunze	20.47	21.25	20	2.25	22.25			
	Chris Moreno	21.93	22.25	20	1.25	21.25			
	Ethan Lundsted	21.27	21.25	15	2.25	17.25			
	Team Total					119.50	4		
	Total Points						13		
vs									
Pottsie's Place									
AA4	SHOOTER	AVG	HAVG	SC	HDCP	TWH	Pts		
	Willard Keopple	20.80	21.00	24	2.50	24.00	0		
	Derrick Getschel	19.53	18.25	21	5.25	23.50	0		
	Brandon Getschel	22.07	23.25	23	0.25	23.25	0		
	Jeff Rydeen	22.80	23.75	23	-	23.00	0		
	Brian Swanson	21.93	23.50	23	-	23.00	1		
	Jerry Steffen	22.47	23.25	22	0.25	22.25			
	Mike Annunziata	21.20	21.25	19	2.25	21.25			
	Ricky Fehlen	20.73	21.75	19	1.75	20.75			
	Team Total					116.75	0		
	Total Points						1		

- Scoring week
- Division
- Team Name
- AVG Average – This is the shooter's total average for the season as of the scoring week.
- HAVG Handicap Average - This is the shooters handicap average, which is an average of the last three weeks that have been scored (rounded to the quarter-point). This is updated weekly so your handicap could change every week.
- SC Score – What the shooter shot for the current week's scoring round.
- HDCP Handicap – Shooter's handicap. This is determined by taking 23.50 less the shooter's HAVG. If the shooter's HAVG is over 23.50 then the shooter has no handicap.
- TWH Total With Handicap – Score for the current week, takes SC plus HDCP. The greatest score you can post with your handicap is 23.50 so any points over that total are ignored. This is done to be sure that any natural 24 or 25's that are shot by a shooter will count as a natural score and cannot be beaten by a handicapped score.
- Pts Points – Points scored by that shooter for the team. The top five shooters of each team shoot against each other. The five shooters are selected by TWH scores. As you can see in the example above, three shooters for each team are ignored. Two points are awarded for each shooter matchup. Two points are awarded to the highest TWH and if the TWH are the same then each shooter is awarded one point.
- Team Total – Total of the five TWH scores. Four points are awarded to the team with the highest Team Total.
- Total Point – Total points scored by each team. There are 14 points available each week, ten through the five shooter matchups and four from the Team Total.

**OSCEOLA ROD & GUN CLUB  
BIRD HANDICAP  
2024**

Week      15

Division AA 2nd Half										
TM#	TEAM NAME	WK9	WK10	WK11	WK12	WK13	WK14	WK15	WK16	Total
AA1	Red Cross Team	121.00	120.25	121.50	117.25	120.00	119.00	119.50		838.50
	VS	AA3	AA6	AA4	AA2	AA5	AA3	AA6	AA4	
	POINTS	4.00	13.00	13.00	1.00	14.00	-	13.00		58.00
AA2	Peer's Bar	122.00	121.50	119.50	120.00	122.00	121.00	120.00		846.00
	VS	AA6	AA5	AA3	AA1	AA4	AA6	AA5	AA3	
	POINTS	13.00	13.00	11.00	13.00	11.00	12.00	13.00		86.00
AA3	Loss'd Birds	122.50	121.00	118.75	122.50	119.50	123.00	119.50		846.75
	VS	AA1	AA4	AA2	AA5	AA6	AA1	AA4	AA2	
	POINTS	10.00	11.00	3.00	11.00	11.00	14.00	13.00		73.00
AA4	Pottsie's Place	119.00	119.50	118.00	118.50	120.00	120.50	116.75		832.25
	VS	AA5	AA3	AA1	AA6	AA2	AA5	AA3	AA1	
	POINTS	12.00	3.00	1.00	10.00	3.00	11.00	1.00		41.00
AA5	Geyer Marine	116.25	118.50	121.00	120.50	117.25	118.50	117.25		829.25
	VS	AA4	AA2	AA6	AA3	AA1	AA4	AA2	AA6	
	POINTS	2.00	1.00	14.00	3.00	-	3.00	1.00		24.00
AA6	BYE	118.00	117.00	117.00	118.00	118.00	118.00	116.00		822.00
	VS	AA2	AA1	AA5	AA4	AA3	AA2	AA1	AA5	
	POINTS	1.00	1.00	-	4.00	3.00	2.00	1.00		12.00

SECOND HALF STANDINGS			SC15	POINTS	TOTAL
1	Peer's Bar	AA2	120.00	13	86
2	Loss'd Birds	AA3	119.50	13	73
3	Red Cross Team	AA1	119.50	13	58
4	Pottsie's Place	AA4	116.75	1	41
5	Geyer Marine	AA5	117.25	1	24
6	BYE	AA6	116.00	1	12

The above is an example of the schedule and standing for Division AA. This is updated each week and posted along with the weekly match-up results. Remember that a trap season is split into two season halves. The example above is from week 15 so it shows the second half of the season.

TM# is the team number and is used in the schedule to note which teams compete against each other each week.

Each week the Team Total is recorded along with Total Points.

Standings are shown at the bottom of the page showing the current week's Team Total, Total Points for the week, and Total for the season.

If there is an odd number of teams in the Division, a BYE week is utilized. The BYE will score the average of the other teams for each shooter position.

# Osceola Rod & Gun Club Summer Trap League Team Roster

Please Print Legibly

Team Name \_\_\_\_\_

Team Captain \_\_\_\_\_

Address \_\_\_\_\_

Phone # \_\_\_\_\_

Email Address \_\_\_\_\_

	First Name	Last Name	Spc Category	Sec Fee
1	_____	_____	SR <input type="checkbox"/> LA <input type="checkbox"/> JR <input type="checkbox"/>	\$ _____
2	_____	_____	SR <input type="checkbox"/> LA <input type="checkbox"/> JR <input type="checkbox"/>	\$ _____
3	_____	_____	SR <input type="checkbox"/> LA <input type="checkbox"/> JR <input type="checkbox"/>	\$ _____
4	_____	_____	SR <input type="checkbox"/> LA <input type="checkbox"/> JR <input type="checkbox"/>	\$ _____
5	_____	_____	SR <input type="checkbox"/> LA <input type="checkbox"/> JR <input type="checkbox"/>	\$ _____
6	_____	_____	SR <input type="checkbox"/> LA <input type="checkbox"/> JR <input type="checkbox"/>	\$ _____
7	_____	_____	SR <input type="checkbox"/> LA <input type="checkbox"/> JR <input type="checkbox"/>	\$ _____
8	_____	_____	SR <input type="checkbox"/> LA <input type="checkbox"/> JR <input type="checkbox"/>	\$ _____

Total Secretary Fee \$ \_\_\_\_\_

League Sponsor Fee \$ \_\_\_\_\_

Total Paid \$ \_\_\_\_\_

SR = Senior (age 65 or older) LA = Lady JR = Junior (age 18 or younger)